

Summer School 2024 | Programme

"Beyond the Lock: Innovative Approaches to Escape Rooms in Education, Culture, and Organisational Development"

3rd – 5th July 2024 | University for Continuing Education Krens

Book of Abstracts:

<https://www.donau-uni.ac.at/escape-rooms-summer-school-2024>

Please note that there may still be changes to the programme.

Wednesday, 3rd July 2024

10:00 - 10:30	Opening and Introduction	<p>Natalie Denk, Anja Grebe, Helmut Neundlinger University for Continuing Education Krems, Department for Arts and Cultural Studies, Austria</p> <p>Klaus Neundlinger in scope GmbH, Austria</p>
10:30 - 11:10	The thin line between facts and fiction. Presenting “Mission: Golden Panther” at Schallaburg Castle (2024–2025)	<p>Dominik Heher Freelancer (for Schallaburg Exhibition Centre), Austria</p>
11:10 - 11:50	A Shared Secret – developing the Clock Museum's AR Escape Game	<p>Christine Koblitz Wien Museum, Austria</p>
11:50 - 12:05	Coffee Break	
12:05 - 12:45	A night in the museum: A museum exhibition that turns into an escape room by night	<p>Ran Peleg University of Southampton, United Kingdom</p>
12:45 - 14:00	Lunch Break	
14:00 - 14:40	Ocean Eye - inside the Escapebox	<p>Hansjörg Mikesch Mental Home e.U., Austria</p>
14:40 - 15:20	Escape games in Education for Sustainable Development for schools and extracurricular educational institutions	<p>Hanna de Maizière ECOMOVE International, Germany</p>
15:20 - 15:30	Workshop Introduction	
15:30 - 17:00	<p>Workshop 1: Digital Escape Room as a way to learn about social media, AI and information overload Zuzka Masárová (Grow Trails / ISTA & Josef Tkadlec (Charles University)</p>	<p>Workshop 2: Virtual Escape Room as a tool for e-learning courses Larissa Neuburger & Ilona Pezenka (FH Wien der WKW / University of Applied Sciences for Management & Communication)</p>
17:00 - 17:30	Wrap-up, and Reflection	
17:30 - 18:30	Free time - Explore, Discuss & Play	
19:00 - open end	Dinner at a local Heuriger restaurant (close to the campus)	

Thursday, 4th July 2024

09:30 – 10:10	On your marks, get set, go: research on an educational escape game	Inga Specht Leibniz-Institute for the Analysis of Biodiversity Change, Museum Koenig, Bonn, Germany	
10:10 – 10:50	Strategies in Solving and Talking about an Educational Science Escape Room Game	Ran Peleg University of Southampton, United Kingdom	
10:50 – 11:05	Coffee Break		
11:05 - 11:45	Participatory Design of an Educational Escape Game about Alcohol and Partying – Lessons Learned from “Working Sober”	Mirjam Duvivié University of Vienna, Centre for Teacher Education, Austria	
11:45 – 12:25	TimeShift – A perspective-shifting Escape Room experience in complete darkness	Anna Sieroslowski Dialogue Social Enterprise GmbH, Germany	
12:25 – 13:45	Lunch Break		
13:45 – 14:05	Controversy Cabinets – experiencing democracy playfully	Lara Langer New Design University, Austria	
14:05 – 14:45	Unravelled: a framework for the development of educational escape games	Cèline Neubig Zürcher Hochschule der Künste & Enigma Immersive GmbH, Switzerland	
14:45 – 15:25	Exploring Professional Noticing for Escape Rooms	Isabell Grundschober Centre for Learning Systems Design and Transformation, Department for Continuing Education Research and Educational Technologies, University for Continuing Education, Austria	
15:25 – 15:40	Coffee Break		
15:40 – 15:50	Workshop Introduction		
15:50 – 17:30	Workshop 1: How to value an object - stories and riddles behind a tomato can Klaus Neundlinger (institute for cultural excellence research) & Ines Häufner (story Consultant)	Workshop 2: Play Session: Mobile Escape Box for up to 20 players Michael Wiktora (independent game designer)	Workshop 3: Access to Escape - An Immersive Virtual Reality Escape Room for Accessibility Education Paula Wiesemüller & Saba Mateen, studiumdigitale - Goethe University Frankfurt
17:30 – 18:00	Wrap-up, and Reflection		

Friday, 5th July 2024

09:30 – 10:10	"The Archivist's Dream" – A Live Escape Room at the Archives of Contemporary Arts	Hanna Prandstätter Archives of Contemporary Arts, Natalie Denk Center for Applied Game Studies Department for Arts and Cultural Studies, Austria University for Continuing Education, Austria
10:10 – 10:50	Exploring Archival Practices: Unveiling Cultural Heritage Through a Live Escape Room Experience	Hanna Brinkmann Department for Arts and Cultural Studies, University for Continuing Education, Austria
10:50 – 11:05	Coffee Break	
11:05 – 16:30 Lunch Break: 12:30 – 13:00	Escaping IN- or OUTdoors: A Workshop on Creating Location-Based Games	Michaela Kempter Nie Ohne Seife Waschen, Austria Natalie Denk Center for Applied Game Studies, University for Continuing Education Krems, Austria
16:30 – 17:00	Wrap-up and Reflection Summer School Closing	